

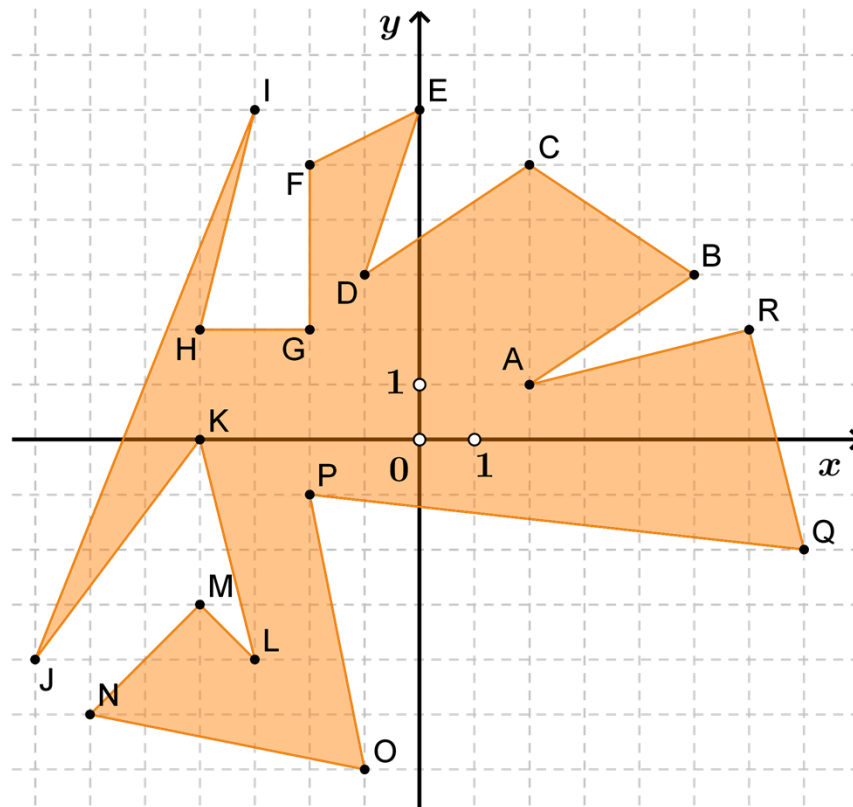


# METODA VEZICA

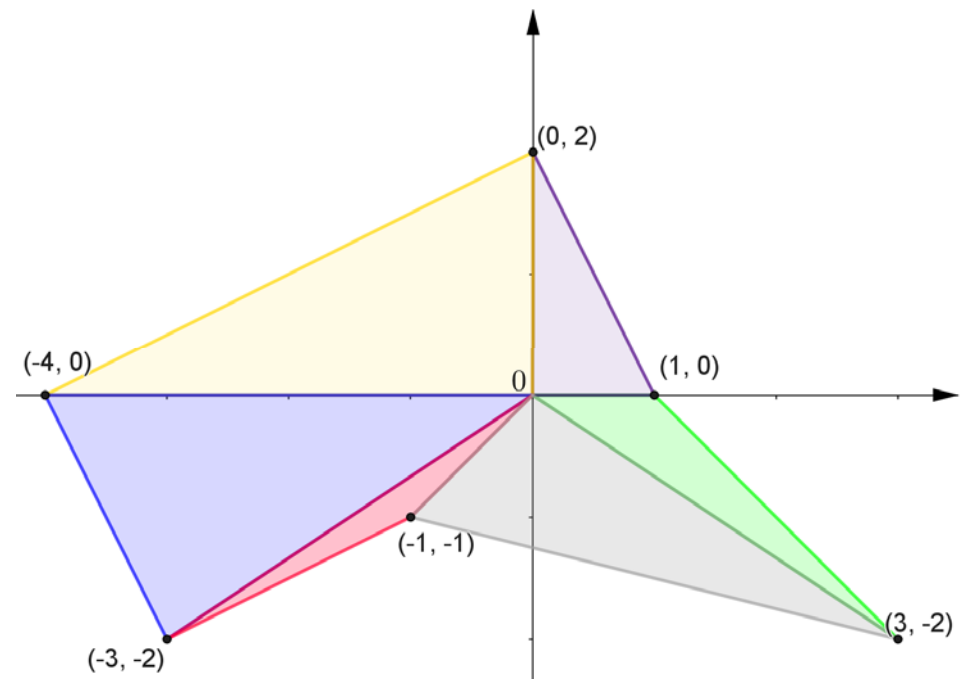
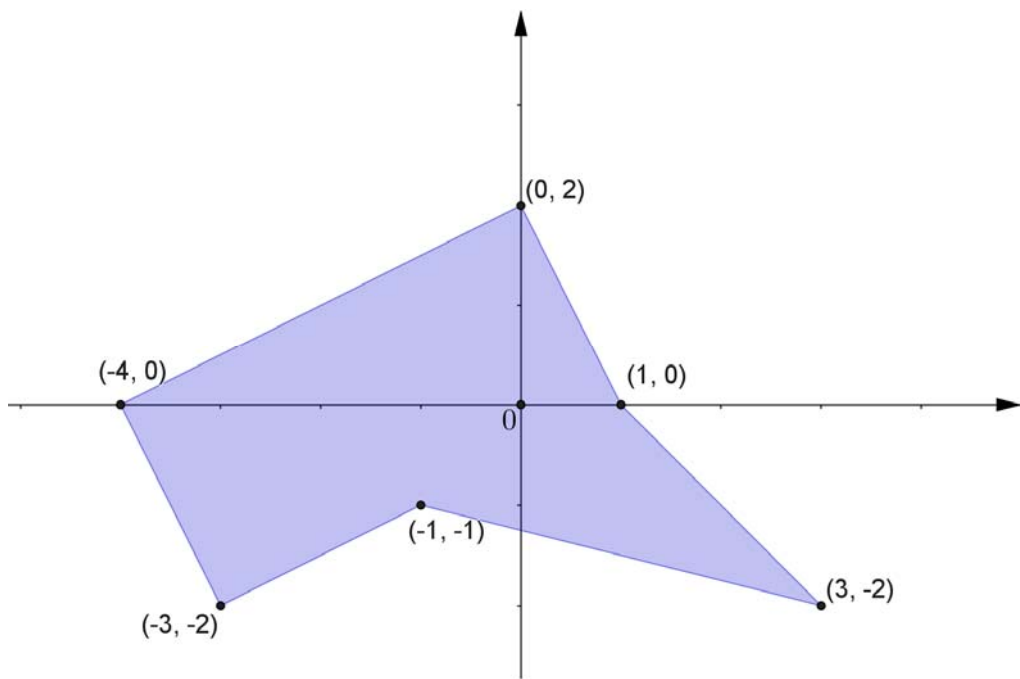
Aneta Copic

XV. Gimnazija, Zagreb

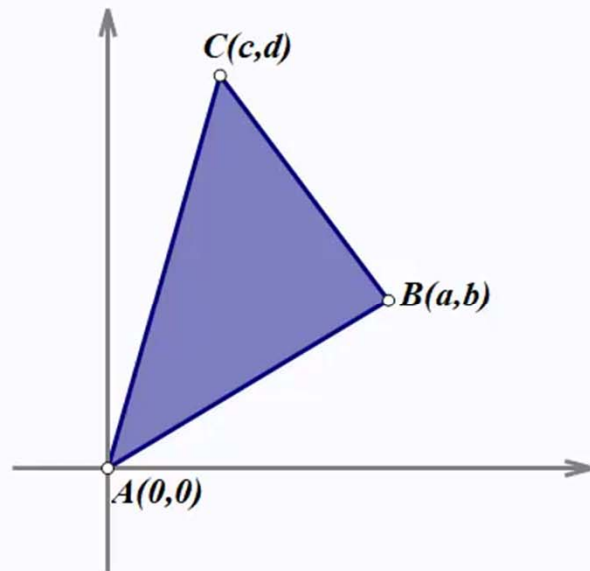
# Površina je?



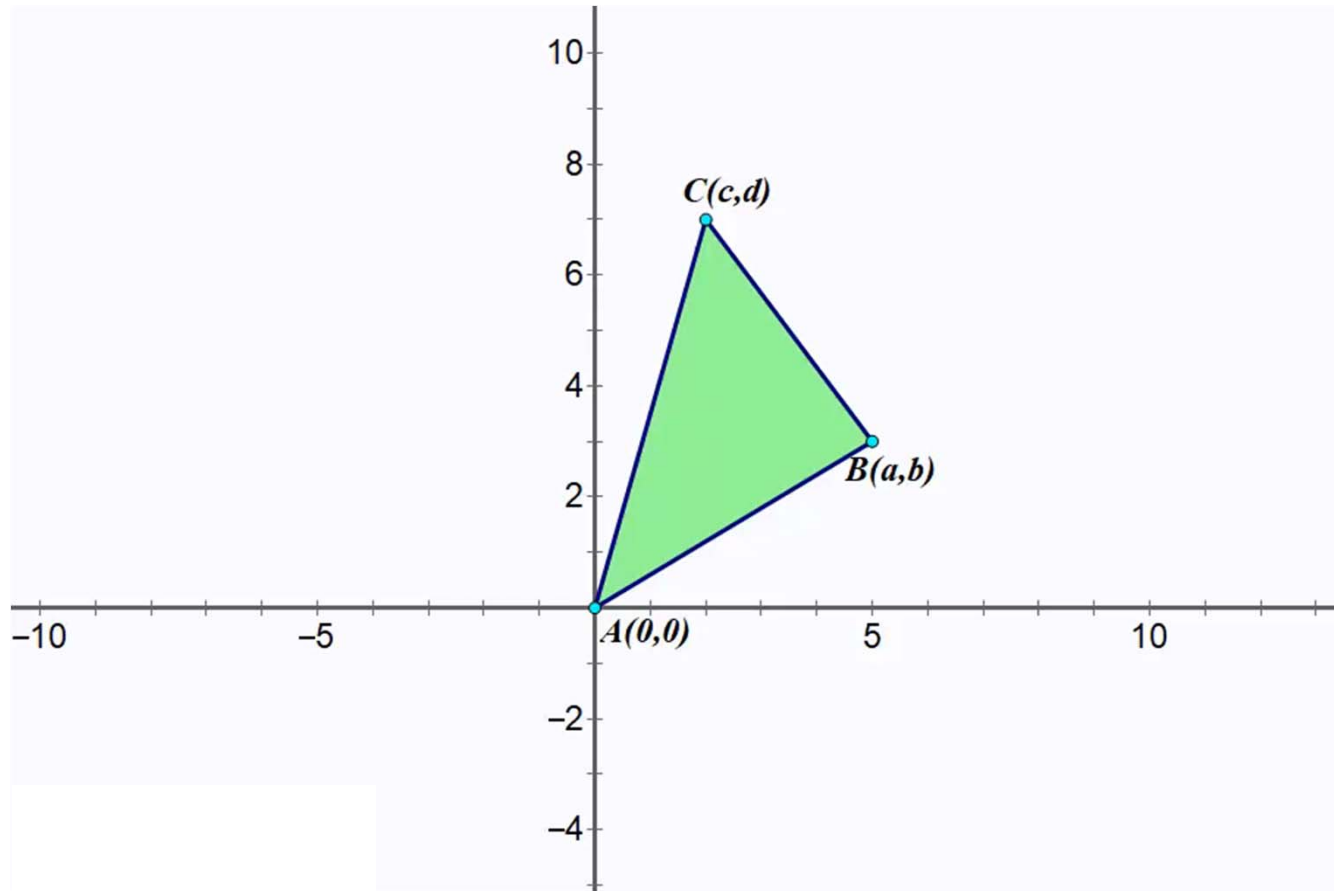
# Površina poligona



# Analitički



# Geometrijski



Solomon Wolf Golomb, 1932. – 2016., USA

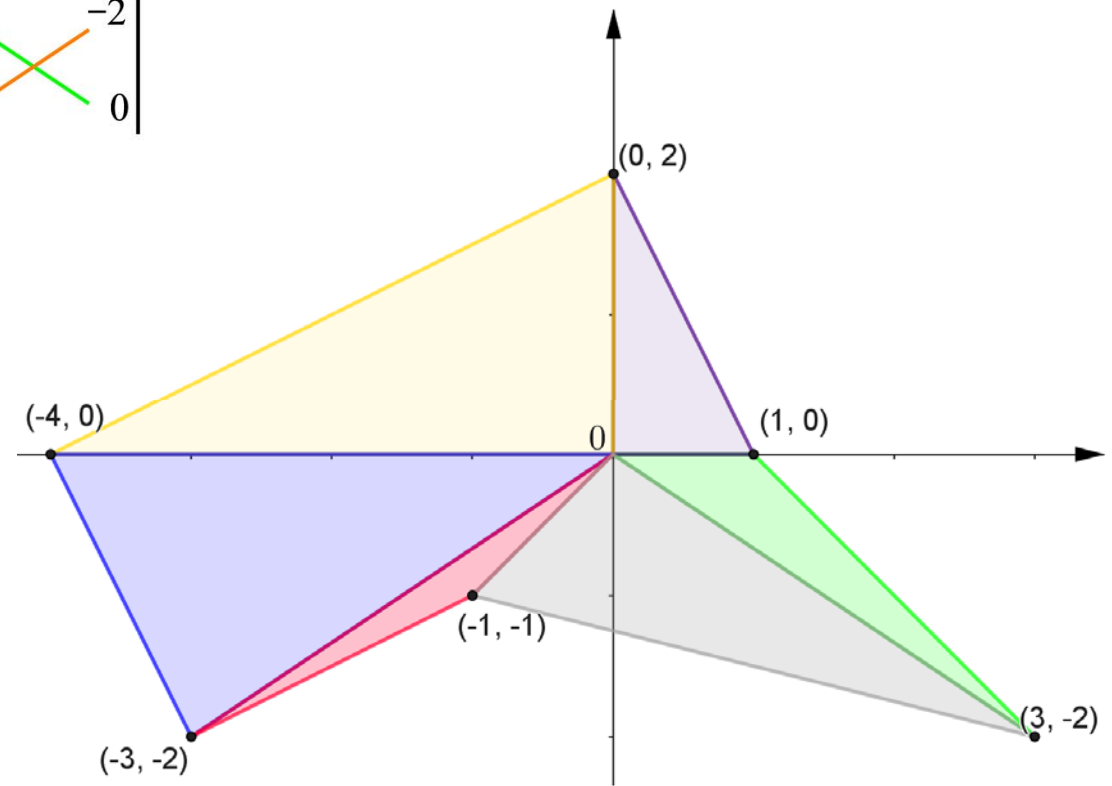
Površina trokuta s vrhovima  $A(0,0)$ ,  $B(a,b)$ ,  $C(c,d)$ :

$$p(\Delta ABC) = \frac{1}{2} |ad - bc| = \frac{1}{2} \cdot \left| \begin{array}{cc} a & b \\ c & d \end{array} \right|$$

$$P = \frac{1}{2} \begin{vmatrix} 1 & 0 \\ 0 & 2 \end{vmatrix} + \frac{1}{2} \begin{vmatrix} 0 & 2 \\ -4 & 0 \end{vmatrix} + \frac{1}{2} \begin{vmatrix} -4 & 0 \\ -3 & -2 \end{vmatrix} + \dots + \frac{1}{2} \begin{vmatrix} 3 & -2 \\ 1 & 0 \end{vmatrix}$$

$$= \frac{1}{2} \cdot \begin{vmatrix} 1 & 0 \\ 0 & 2 \\ -4 & 0 \\ -3 & -2 \\ -1 & -1 \\ 3 & -2 \\ 1 & 0 \end{vmatrix} = \frac{1}{2} \begin{vmatrix} 1 \cdot 2 & 0 \cdot 0 \\ 0 \cdot 0 & 2 \cdot -4 \\ -4 \cdot -2 & 0 \cdot -3 \\ -3 \cdot -1 & -2 \cdot -1 \\ -1 \cdot -2 & -1 \cdot 3 \\ 3 \cdot 0 & -2 \cdot 1 \end{vmatrix}$$

$$= \frac{1}{2} |15 - (-11)| = 13$$



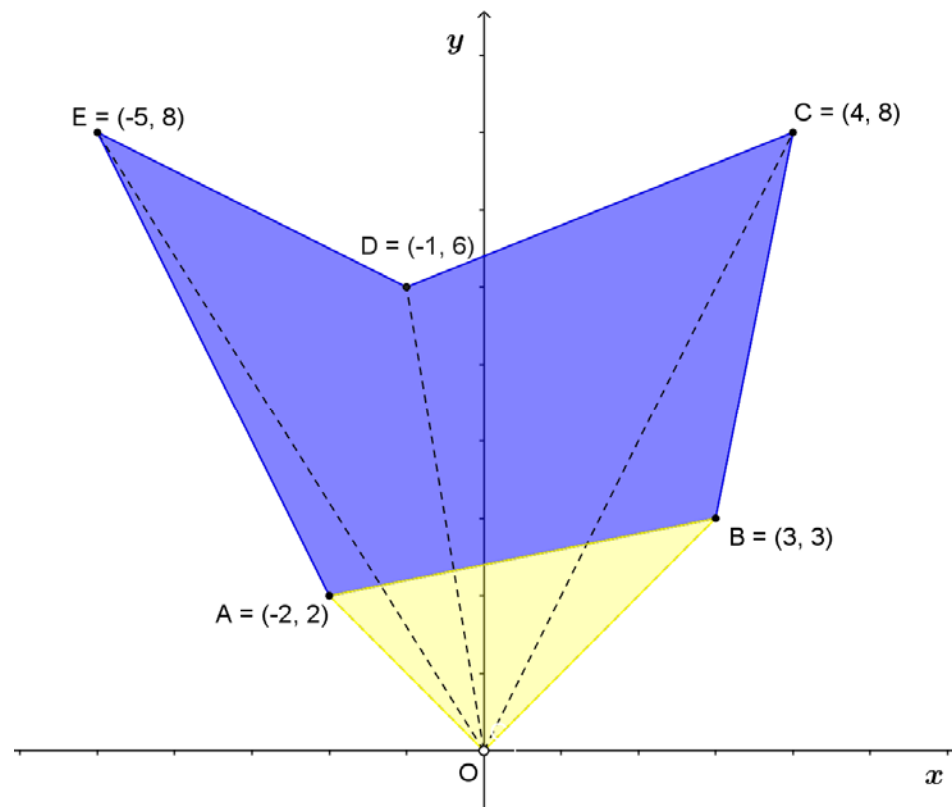
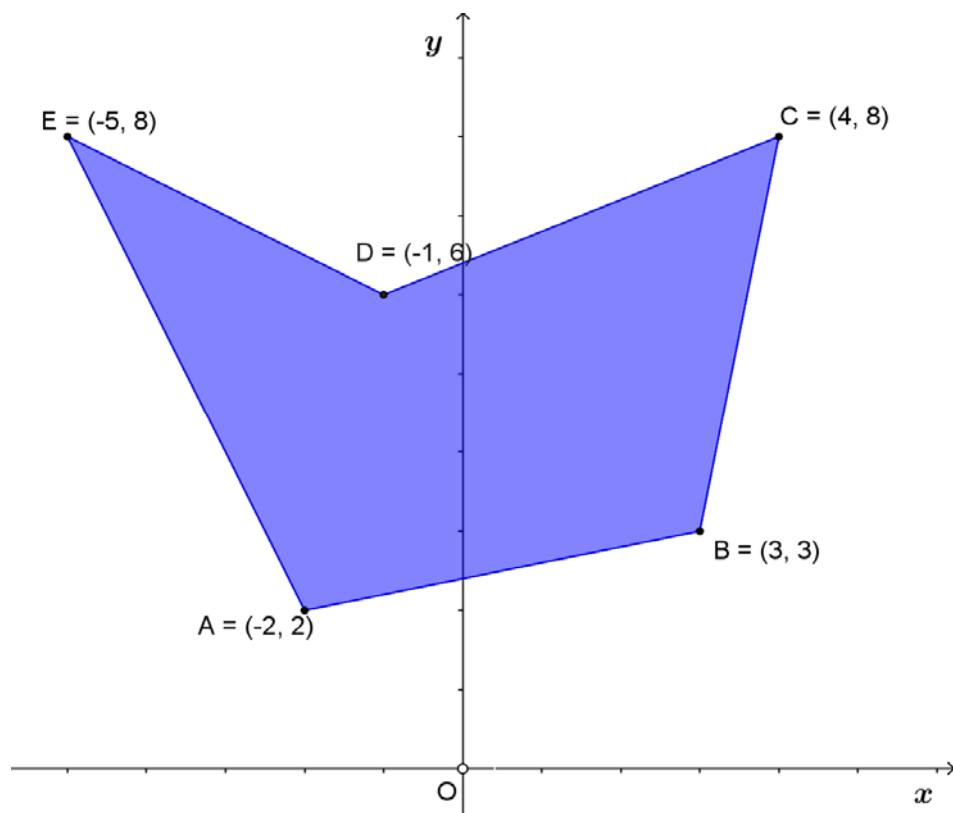
**Površina je?**



[https://edutorij.e-skole.hr/share/proxy/alfresco-noauth/edutorij/api/proxy-guest/af9b8682-eef4-478e-9b92-edcba4790886/html/4807\\_Povrsina\\_trokuta.html#subtitle2](https://edutorij.e-skole.hr/share/proxy/alfresco-noauth/edutorij/api/proxy-guest/af9b8682-eef4-478e-9b92-edcba4790886/html/4807_Povrsina_trokuta.html#subtitle2)



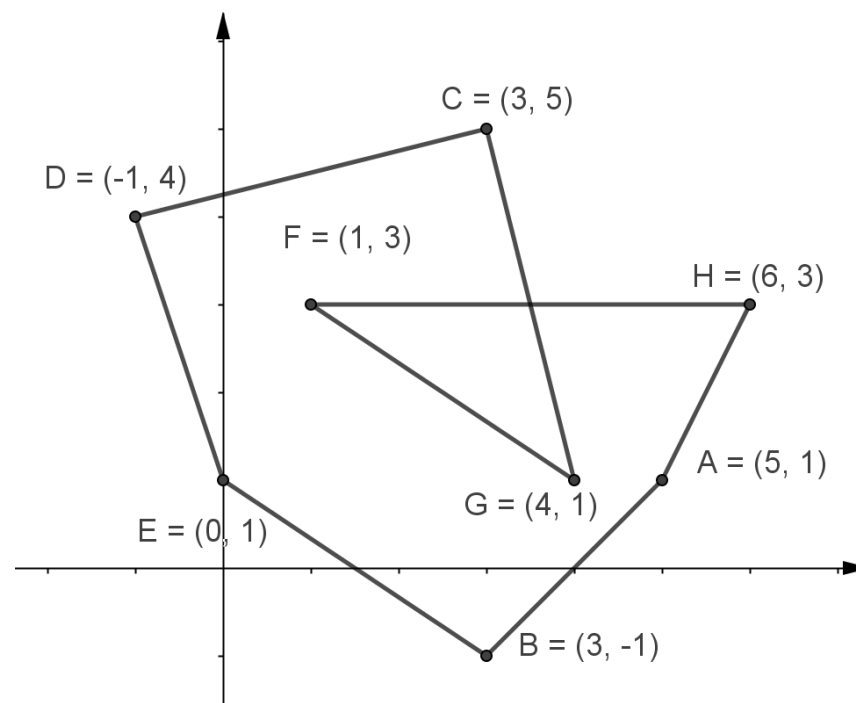
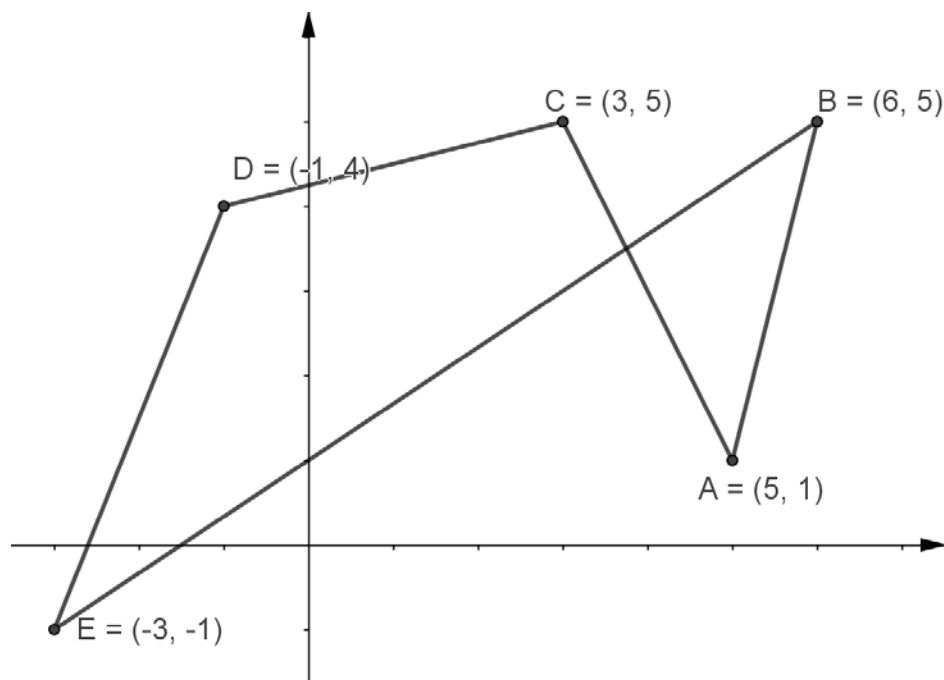
# Ako poligon ne sadrži ishodište



# Metoda vezica

$$P = \frac{1}{2} \cdot \left| \begin{array}{ccc} x_1 & & y_1 \\ & x_2 & & y_2 \\ & & x_3 & & y_3 \\ & & & \ddots & \\ & & & & x_{n-1} & & y_{n-1} \\ & & & & & x_n & & y_n \\ & & & & & & x_1 & & y_1 \end{array} \right| = \frac{1}{2} |(x_1 y_2 + x_2 y_3 + \dots x_n y_1) - (x_2 y_1 + x_3 y_2 + \dots x_1 y_n)|$$

# Ograničenje



# Tehnologija

## Grafičko računalo



TI-82, TI-83, TI-84

```
Prompt N
ClrList L1,L2
For (C,1,N)
Disp C
Prompt X
X → L1(C)
Prompt Y
Y → L2(C)
End
L1 (N)L2(1) → S
L1 (1)L2 (N) → T
For (C,2,N)
S + L1 (C - 1)L2 (C) → S
T + L1 (C)L2 (C - 1) → T
End
Abs(S - T)/2 → A
Disp "AREA"
Disp A
Stop
End
```



# Excel

## Računanje površine jednostavnih poligona metodom vezica

Točka	X	Y	Računanje		
1	-2	2	-6	6	=C4*D5      =D4*C5
2	3	3	24	12	=C5*D6      =D5*C6
3	4	8	24	-8	=C6*D7      =D6*C7
4	-1	6	-8	-30	=C7*D8      =D7*C8
5	-5	8	-10	-16	=C8*D9      =D8*C9
1	-2	2	24	-36	=SUM(E4:E8) =SUM(F4:F8)

1. Obično računanje

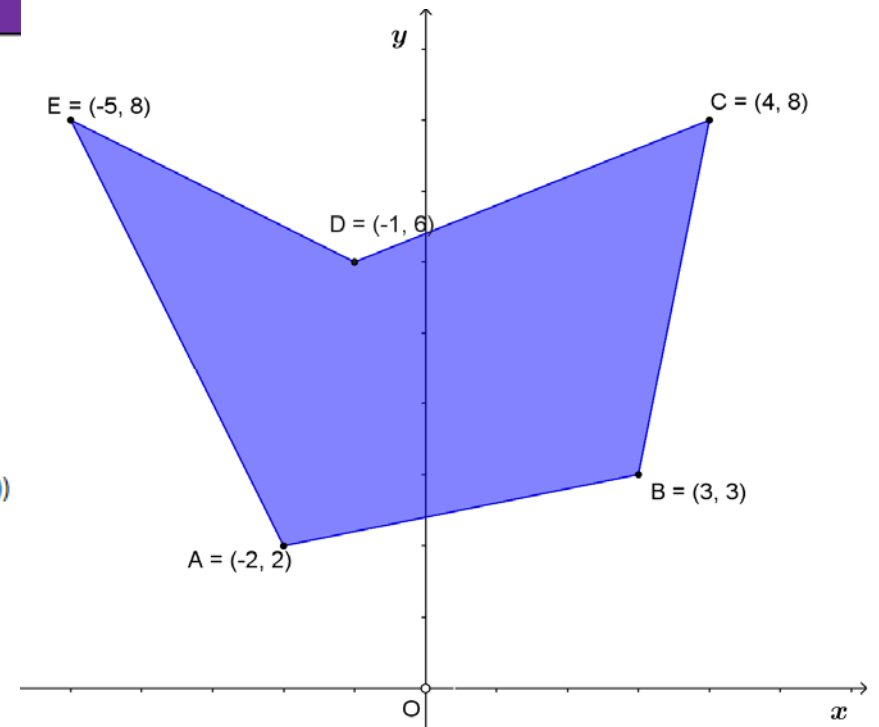
30  
=0.5\*ABS(E9-F9)

2. Koristeći **SUMPRODUCT**

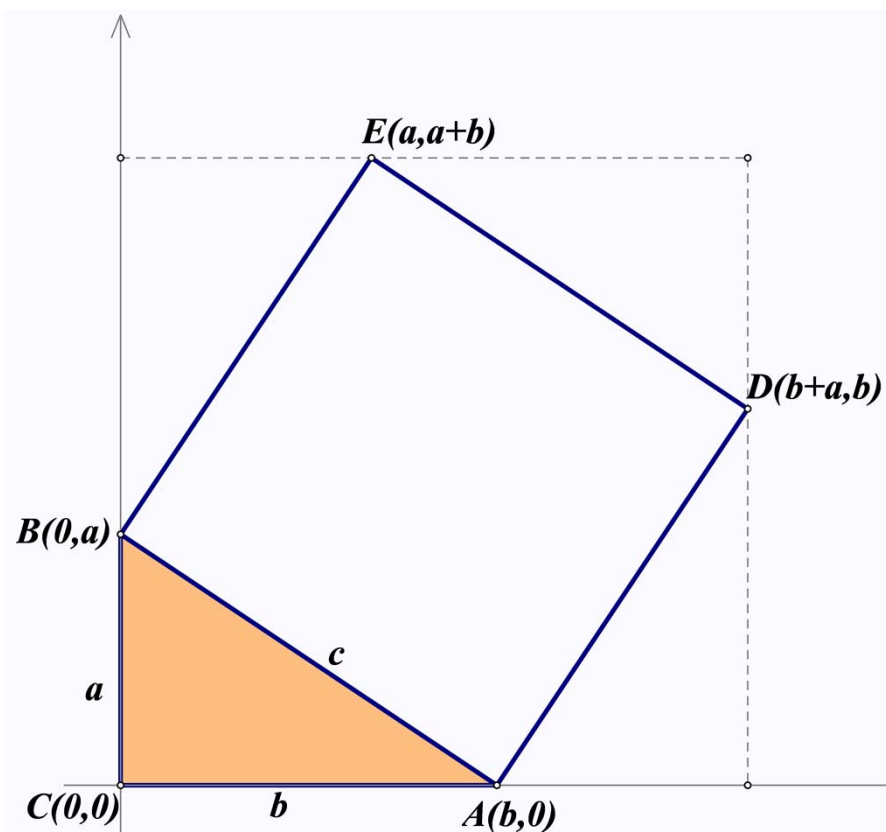
30  
=0.5\*ABS(SUMPRODUCT(C4:C8;D5:D9)-SUMPRODUCT(D4:D8;C5:C9))

3. Koristeći **Array Formula**

30 Na kraju **CTRL + SHIFT + ENTER**  
=0.5\*ABS(SUM(C4:C8\*D5:D9-D4:D8\*C5:C9))



# Pitagorin poučak

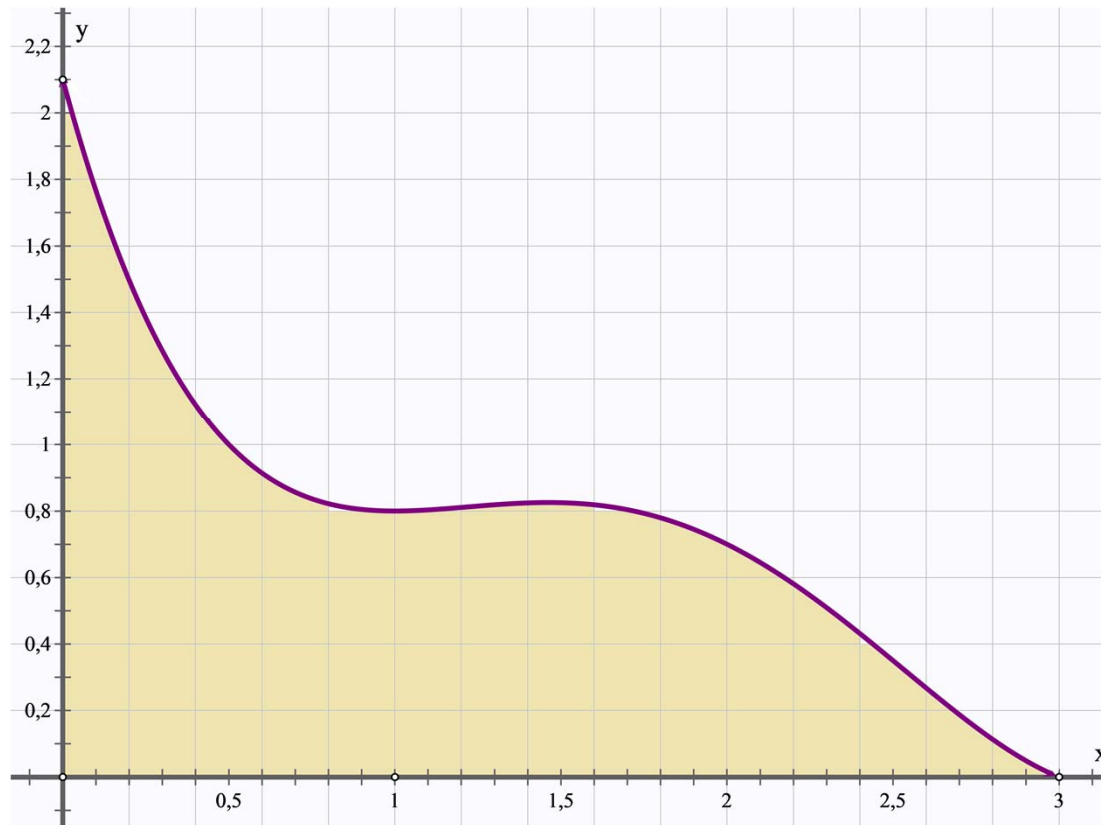


$$c^2 = \frac{1}{2} \begin{vmatrix} b & 0 \\ a+b & b \\ a & a+b \\ 0 & a \\ b & 0 \end{vmatrix} = \frac{1}{2} \begin{vmatrix} b^2 & 0 \\ + & + \\ (a+b)^2 & ab \\ + & + \\ a^2 & 0 \\ + & + \\ 0 & ab \end{vmatrix}$$

$$= \frac{1}{2} |(b^2 + (a+b)^2 + a^2) - 2ab| = a^2 + b^2$$

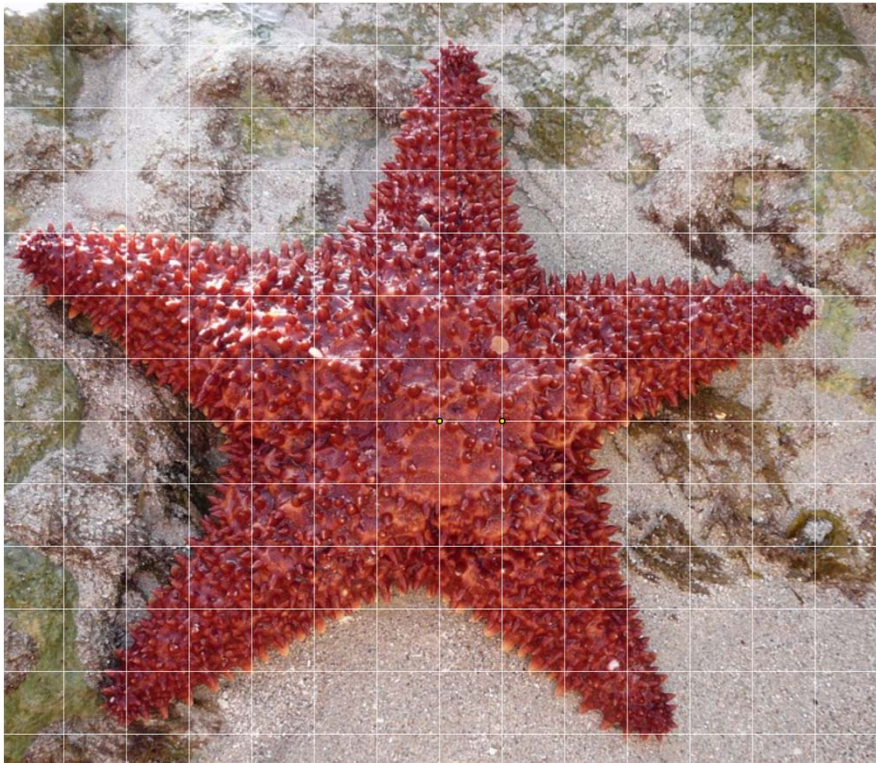
# Za one koji žele više.....

Izračunajte približno osjenčanu površinu:





li...





# Hvala!



- <https://edutorij.e-skole.hr/share/proxy/alfresco-noauth/edutorij/api/proxy-guest/af9b8682-eef4-478e-9b92-edcba4790886/index.html>
- <https://www.researchgate.net/publication/315737612> Shoelace formula Connecting the area of a polygon and vector cross product
- <https://youtu.be/0KjG8Pg6LGk>
- <https://www.quora.com/Is-there-a-way-to-prove-the-shoelace-algorithm-without-using-calculus-or-matrices>

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